



RULES AND REGULATIONS

(effective as of June 6, 2016)

1. PURPOSE

- 1.1 The purpose of these Rules and Regulations is to assist the Board of Directors, Convenors, Coaches, Referees, Parents and others to provide a fair and manageable set of rules so that each player in the City of Brampton can participate in and enjoy the game of soccer both outdoor and indoor.
- 1.2 With the cooperation of all concerned, young soccer players will have an equal opportunity to play at their appropriate skill level on House League (Recreational), House League (All Star), and Representative (Competitive) teams.
- 1.3 Amendments to Rules and Regulations can be made at any time by a simple majority vote of the Board of Directors.

2. PLAYERS

- 2.1 Players must be registered with the club both for indoor and outdoor in our online registration system. The club will handle all registrations and proof of birth must be provided at this time if requested (which is usually only when the player has not been registered with the club during the previous year).
- 2.2 All players must be registered in the appropriate age group as defined by the Ontario Soccer Association (OSA).
- 2.3 Players must play in their own age group, but exceptions may be made by the Board of Directors subject to the following conditions:
 - a) For competitive players, requests to play in an older age group should be for 'A' teams only and must come from the Team Coach in writing, accompanied by a further letter from a parent or legal guardian. An assessment would be scheduled for a Club Technical Director to verify the player is qualified to play at the older age level.
 - II. Movement at the recreational level will be at the discretion of the Board of Directors to suit the operational requirements of the club. Only Coaches son(s) 2 maximum who are one (1) year apart can play on the same team.
- 2.4 All players must be registered with the club prior to participating in any club games, events or in any league or cup game.
- 2.5 Recreational players may play for a rep team as guest player up to 5 league games providing it does not interfere with the house league game schedule. 2.6 The City of Brampton Parks and Recreation Department current policy regarding player residency clause must be adhered to at all times. Non-resident players must have Board of Directors' approval prior to registering with the Club. Only players for "A" Rep teams will be considered with preference given to teams in the top tier league divisions.
- 2.6 Any recreational player missing the first three (3) games of the season, without a valid reason may be removed from the team by the Convenor and/or Director

- 2.7 Players shall not wear anything which endangers themselves or others including jewellery to either games or practices. Shirts, shorts and socks provided by the club must be worn for every game. Soccer shoes and shin guards are mandatory for all age groups.

3. TEAM OFFICIALS

- 3.1 Team officials shall mean Coach and Assistant Coach.
- 3.2 All coaches for the club will be selected as follows:
- Recreational team head coaches will be recruited and assigned on an ongoing basis by the Convenor and appointments will be for the appropriate season.
- 3.3 Coaches, Assistant Coaches and/or Referees shall not smoke in the dressing room; neither shall they indulge in alcoholic beverages prior to, during or after a game or practice in the vicinity of the playing field or indoor facility.
- 3.4 No coach or team official can forfeit a game for any reason.
- 3.5 The convenor must be advised immediately if a player is "benched" by the coach.
- 3.6 Coaches are required to be neat and tidy and dressed in Club issued shirt as well as ensure that players are as neat and tidy as possible at all times. Shirts, shorts and socks supplied by the club are for games only.
- 3.7 Only club approved sponsors, insignias, names and player numbers may appear on uniforms.
- 3.8 All equipment bags, soccer balls and nets will remain the property of the club. The coach is responsible for such items and if equipment is not returned the coach may be invoiced the appropriate cost. Must be returned to the Club after the final game or one week after the season is over

4. HOUSE LEAGUE & MINI-SOCCER TEAMS

- 4.1 All House League and Mini-Soccer teams will be set up under the guidance of the House League and Mini-Soccer Directors respectively, with the intention of having balanced teams.
- 4.2 No player can be added to a House League team after June 15th for outdoor and December 15th for indoor.
- 4.3 Convenors shall not be associated with any team in the age division which they convene, and shall not move up with the same age group the following year, unless there is no coach for the team.
- 4.4 All coaches must rate all the players on their team and provide the convenor and/or Director with the information **THREE (3)** weeks before the end of the appropriate season.
- 4.5 In all age groups teams will be set up by the Convenor and/or Director using the player ratings from the previous year.
- 4.6 Each team may protect a maximum of three (3) players, usually the coach's son(s), not more than a year apart. If the coach only has one (1) child but has an assistant, the assistant's son can be protected and sponsor making it the three (3) for that team. *Requests for players to play with certain coaches and/or players WILL NOT be accepted.*

- 4.7 House League teams shall play their games according to the rules of their respective divisions:
- Under 06 Division play Mini-Soccer 4 v 4 (NO KEEPER) or 5 v 5 (with KEEPER)
 - Under 07 Division play Mini-Soccer 4 v 4 (NO KEEPER) or 5 v 5 (with KEEPER)
 - Under 08 Division play Mini-Soccer 4 v 4 (NO KEEPER) or 5 v 5 (with KEEPER)
 - Under 09 and 10 Divisions play Mini Soccer 7 v 7 (with KEEPER)
 - Under 11 and 12 Divisions play Mini Soccer 9 v 9 (with KEEPER)
 - Under 13 to 18 Divisions play 11 v 11 (with KEEPER)
- 4.8 All players shall participate in each game attended and officials are required to give each player equal time which is considered by the club to be at least fifty percent (50%) each game. Any violation of this rule, if reported, will be dealt with by the Discipline Committee who will take appropriate action including the deduction of points and suspension of House League team officials.
- 4.9 No team may play exhibition or tournament games without the prior approval of the Board of Directors.
- 4.10 Any team unable to fulfil its engagements must give the convenor fourteen (14) days notice stating the reason which must be satisfactory to the convenor - team officials missing will not be considered a valid reason. Teams not giving advance notice or unable to fulfil assignments will forfeit the game to their opponents by a score of 1-0 with no goal scorer named.
- 4.11 For age groups of U4 up to and including U12 all Players, Coaches and Assistant Coaches (if one is assigned to the team) will receive a participation trophy at the end of the season.
- 4.12 For all other age divisions trophies will be presented to the Coach, Assistant Coach and players of the team winning the League Championship and to the Cup Champions and Finalists.
- 4.13 LEAGUE CHAMPIONSHIP
- In league play (from U13 and up) three (3) points will be awarded for a win, one (1) for a tie and zero for a loss. At the end of the season if two or more teams end up with the same number of points for first place, the league winner will be decided by the following order of tie-breakers: 1st - record of involved teams against each other (wins). 2nd - goal difference between involved teams, 3rd - overall goal difference. All other positions in the league will be decided by goal difference only.

5. HOUSE LEAGUE & MINI INDOOR RULES

- 5.1 Field of Play
The dimensions and markings shall be according to space available. The home team bench is on the left side and the away team bench is on the right side, looking on from the centre of the field.
- 5.2 Ball size
Size 3 for players Under 06 to 08
Size 4 for players Under 09 to 12
Size 5 for players Under 13 to 18
**Only official indoor felt soccer balls will be used for practices.
- 5.3 Number of Players
U6 Games shall be played FOUR (4) a side.
 - No goalkeeper or with goalkeeper at FIVE (5) a side. (MAX on a team 10)

- U7 Games shall be played FIVE (5) a side
 - With goalkeeper. (MAX on a team 10)
- U8 Games shall be played FIVE (5) a side
 - With goalkeeper. (MAX on a team 10)
- U9 to U12 Games shall be played SEVEN (7) a side
 - With goalkeeper. (MAX on a team 12)
- U13 to U18 Games shall be played SEVEN (7) a side
 - With goalkeeper. (MAX on a team 16)

5.4 Players Equipment

Players shall not wear anything which endangers themselves or others. Shirts, shorts and socks provided by the club must be worn for every game. Only goalkeepers may wear equipment to protect their knees and elbows. Shin pads are mandatory. Suitable indoor footwear must be worn. Shoes that mark the floor will not be allowed in the gym.

5.5 Duration of Game

Each game shall consist of following times...

- U6 - Two Fifteen (2 X 15) Total of 30 Minutes
- U7 - Two Twenty (2 x 20) Total of 40 Minutes
- U8 - Two Twenty (2 x 20) Total of 40 Minutes
- U9 to U18 - Two Twenty-five (2 x 25) Total of 50 Minutes

Games must start and finish on schedule. No stop time will be used. At half time there will be a 2 minute break. ONLY KICK INS ARE USED FOR THE INDOOR SEASON. THERE IS NO THROW IN USED.

Substitutions to take place only at the following stoppages in play:

- U6 TO U8 - Any time when the ball is out of play (unlimited).
- U9 TO U18 - At the 5, 10, 15, 20 minute mark of each half or when the half begins.
- * In case of injury, at the referees discretion
- * At the beginning of the second half.

Each player must play equal time (if the team has a full roster), excluding the goalkeeper. All players on the bench must be substituted.

For all cup games (In HL U13 and up) in the event of a tie after regular time, the game will be decided by the taking of penalty kicks by five (5) selected players, with the remaining rules according to the O.S.A. The Team that wins the coin toss has the choice of going first or second for the penalty kicks. They can take any 5 players from the field or bench. After the 5 penalty shots have been taken and there is still a tie it goes into Golden Goal.

If a tie has an extra player on the field that team will play 1 man short for 2 minutes and/or at the discretion of the Referee.

- 5.6 **Start of Game** - At the beginning of the game, choice of halves and kick-off shall be decided by the toss of a coin. The team that wins the toss shall decide which goal to attack in the first half. The other team will take kick-off. At a kick-off, all players shall be in their own half of the field of play.

Kick Off - All players opposing the team taking the kick-off shall be not less than six (6) yards (5.5 meters) from the ball until it is kicked-off. The game shall be started when the ball is kicked forward into the opponents half of the field. Should the player taking the kick-off play or touch the ball a second time before it has been played or touched by another player, a

free-kick shall be awarded to the opposing team. A goal may not be scored directly from a kick-off.

U6 to U10 - There are no offside and no penalty kicks.

U11 to U12 - There are no offside and no penalty kicks - only free kicks outside the goal area.

U13 to U18 - There are no offside but there will be penalty kicks called.

Goals - After a goal has been scored, the game shall be restarted by a kick-off, to be taken by a player of the team against which the goal was scored.

Dribble or Pass Ins:

U6, U7 & U8 - The ball can be kicked-in or dribbled-in as opposed to thrown-in. At the taking of a kick-in all opponents must be at least six (6) yards from the ball. A goal may NOT be scored directly from a kick-in and must be touched by another player from a dribble in.

U9 to U18 - The ball shall be kicked-in as opposed to thrown-in. At the taking of a kick-in all opponents must be at least six (6) yards from the ball. A goal may NOT be scored directly from a kick-in.

Free Kicks - All are indirect and opposing players must remain six (6) yards from the ball while such kicks are being taken. Any foul committed by the defending team in the goal area will result in a free kick; to be taken by the opposing team from outside the goal area. NO DIRECT KICKS or PENALTY KICKS should be awarded.

Goal Kicks - On all goal kicks, teams are asked to pull back to the retreat line to allow the team with the goal kick to play out of the back, once the ball is played into play and has been touched by another player, the opposing team can advance.

U6 to U8 - There are no corner kicks. All balls kicked out of play behind the net is to be classified as a goal kick.

U9 to U18 - There will be corner kicks called once the ball is kicked out of play behind the net.

5.7 On the Indoor Field

The goal area shall be designated in front and beside the goal. (There is no penalty area in the gymnasiums.) Any foul committed by the defending team in this area will result in a free kick to be taken by the opposing team from outside the goal area.

5.8 Fouls

In addition to O.S.A. RULES, no slide tackles are permitted.

5.9 Kicks

All kicks (excluding penalty kick) - Free-kick, kick-in, kick-off, goal-kick, and corner-kick are indirect. Opposing players shall be more than 3 metres (**or 10 ft. approx.**) away from the ball.

5.10 Dead Ball

The ball will be considered out of play if it is trapped in a corner or against a wall by players, and when the ball strikes any obstruction above the field of play. A free-kick shall be awarded to the opposing team.

5.11 Retreat Line

U6 - Mid-field line (half - 1/2 of field)

U7 - Mid-field line (half - 1/2 of field)

U8 - Mid-field line (half - 1/2 of field)

U9 - Defence line (one third - 1/3 of field)

- U10 - Defence line (one third - 1/3 of field)
- U11 - Defence line (one third - 1/3 of field)
- U12 - Defence line (one third - 1/3 of field)
- U13 to U18 - No Retreat Line

5.12 Discipline and Conduct

Coaches are responsible for the conduct of themselves, their players, their assistants and parents. A player who is ejected (red card) from the game by the referee shall be sent off for the remainder of the duration of the game and his team shall play short for the next 5 minutes. Red carded players will miss the next two (2) games following the game in which the card was given.

ZERO TOLERANCE - Harassment of anyone by players, coaches and parents will not be tolerated. Anyone reported will be called in for discipline.

6. HOUSE LEAGUE OUTDOOR RULES

6.1 Field of Play

The "home" team bench is on the left side and the "away" team bench is on the right side, looking on from the centre of the field. Coaches may only coach within **THREE (3)** metres left or right of their team bench and one metre from the sideline. Substitute players must remain on the team bench. Spectators must remain in their designated areas, away from the team benches. Spectators may not stay behind goalkeeper.

The "home" team is responsible for providing the game sheet and game ball (the "home" team is the team listed first on the schedule). Coaches must ensure that game sheets are fully legible and correctly filled in and must reach the Referee before the game begins.

6.2 Ball Size

- Size 3 for players Under 06 to 08
- Size 4 for players Under 09 to 12
- Size 5 for players Under 13 to 18

6.3 Number of Players

Games for U6 shall be played:

- 5 v 5 FIVE (5) a-side (with KEEPER) OR
- 4 v 4 FOUR (4) a-side (No KEEPER)

Games for U7 shall be played:

- 5 v 5 FIVE (5) a-side (with KEEPER) OR
- 4 v 4 FOUR (4) a-side (No KEEPER)

Games for U8 shall be played:

- 5 v 5 FIVE (5) a-side (with KEEPER) OR
- 4 v 4 FOUR (4) a-side (No KEEPER)

Games for U9 shall be played:

- 7 v 7 SEVEN (7) a-side (with KEEPER)

Games for U10 shall be played:

- 7 v 7 SEVEN (7) a-side (with KEEPER)

Games for U11 shall be played:

- 9 v 9 NINE (9) a-side (with KEEPER)

Games for U12 shall be played:

- 9 v 9 NINE (9) a-side (with KEEPER)

Games for U13 to U18 shall be played:

- 11 v 11 ELEVEN (11) a-side (with KEEPER)

Teams must field a minimum number of players within TEN (10) minutes of the scheduled start time. Any team failing to field the minimum number of players will forfeit the game to their opponents by a score of 1-0 with no scorer accredited, except U6. Scores that are posted on the system for U9 to U12 age groups are for referee purposes only, as there are no standings kept in these age groups. If both teams are unable to field the minimum number of players then both teams forfeit the game. If game is forfeited by both teams due to insufficient players a 0 - 0 SCORE is given.

If a referee calls a game for some unforeseen reason. Please note that any game played after the game has been called off would not be counted and can be rescheduled within 3 to 5 days by the Facility Director.

Minimum Number of Players TO START a GAME IS 4 v 4 U6 is four (4) players
Minimum Number of Players TO START a GAME IS 5 v 5 U7 is five (5) players
Minimum Number of Players TO START a GAME IS 5 v 5 U8 is five (5) players
Minimum Number of Players TO START a GAME IS 7 v 7 U9 and U10 is seven (7) players
Minimum Number of Players TO START a GAME IS 9 v 9 U11 and U12 is seven (7) players
Minimum Number of Players TO START A GAME IS 11 v 11 U13 and up to U18 is seven (7) players

6.4 Duration of Games

The duration of league and cup games are as follows:

UNDER 06	- 30 minutes, 2 x 15 minute halves
UNDER 07	- 40 minutes, 2 x 20 minute halves
UNDER 08	- 40 minutes, 2 x 20 minute halves
UNDER 09	- 40 minutes, 2 x 20 minute halves
UNDER 10	- 50 minutes, 2 x 25 minute halves
UNDER 11	- 60 minutes, 2 x 30 minute halves
UNDER 12	- 60 minutes, 2 x 30 minute halves
UNDER 13	- 70 minutes, 2 x 35 minute halves
UNDER 14	- 70 minutes, 2 x 35 minute halves
UNDER 15	- 80 minutes, 2 x 40 minute halves
UNDER 16 -18	- 90 minutes, 2 x 45 minute halves

Substitutions for U6, U7, U8 age groups will be allowed at the following times:

- Ball is out of play or any stoppage of play (unlimited).

Substitutions for U9 to U18 age groups will be allowed at the following times:

- After a goal has been scored
- At a goal kick
- At the beginning of the second half or the first half of Overtime play.
- At a throw-in for the team with ball possession. This will not allow the opposing team to change at the same time.
- As a result of an injury at the discretion of the referee

In the event of a game not being completed due to insufficient light, weather conditions or if abandoned by the Referee, the game will be replayed unless at least ten (10) minutes of the second half has been played. The Referee's time will be the official time.

All rescheduled games will be at the discretion of the Field Director and will be based on availability of fields.

For playoff and cup final games, in the event of a tie after regular time, the game will be decided by the taking of penalty kicks as per OSA rules.

Game shall go right into Penalty Kicks - No overtime. After Regular time of play, game goes straight into Penalty kicks. Coin toss will decide and the winner who can pick side and either go 1st or 2nd in taking penalty shots.

Five players from the each team (need to be on field at last time of play) take the penalty kicks. This goes for the same order of players if still tied and going into Golden Goal. Exception is if a player is injured he can be replaced at Referee's discretion and the Referee's decision is final (see Law 5)

Law 5 in FIFA Rule Book:

1. The Authority of the Referee
2. Powers and Duties
3. Decision of the Referee

6.5 MINI SOCCER U6, U7, U8, U9, U10

Start of Game - At the beginning of the game, choice of halves and kick-off shall be decided by the toss of a coin. The team that wins the toss shall decide which goal to attack in the first half. The other team will take kick-off. At a kick-off, all players shall be in their own half of the field of play.

Kick Off - All players opposing the team taking the kick-off shall be not less than six (6) yards (5.5 meters) from the ball until it is kicked-off. The game shall be started when the ball is kicked forward into the opponents half of the field. Should the player taking the kick-off play or touch the ball a second time before it has been played or touched by another player, a free-kick shall be awarded to the opposing team. A goal may not be scored directly from a kick-off.

U6 to U10 - There are no offside and no penalty kicks.

U11 to U18 - There will be offside and penalty kicks called.

Goals - After a goal has been scored, the game shall be restarted by a kick-off, to be taken by a player of the team against which the goal was scored.

Dribble or Pass Ins:

U6, U7 & U8 - The ball can be kicked-in or dribbled-in as opposed to thrown-in. At the taking of a kick-in all opponents must be at least six (6) yards from the ball. A goal may NOT be scored directly from a kick-in and must be touched by another player from a dribble in.

U9 & U10 - The ball shall be kicked-in as opposed to thrown-in. At the taking of a kick-in all opponents must be at least six (6) yards from the ball. A goal may NOT be scored directly from a kick-in.

U11 - U18 - The ball is to be thrown-in as opposed to kicked-in.

Free Kicks - All are indirect and opposing players must remain six (6) yards from the ball while such kicks are being taken. Any foul committed by the defending team in the goal area will result in a free kick; to be taken by the opposing team from outside the goal area. NO DIRECT KICKS or PENALTY KICKS should be awarded.

Goal Kicks - On all goal kicks, teams are asked to pull back to the retreat line to allow the team with the goal kick to play out of the back, once the ball is played into play and has been touched by another player, the opposing team can advance.

6.6 Retreat Line

U6 - Mid-field line (half - 1/2 of field)

U7 - Mid-field line (half - 1/2 of field)

- U8 - Mid-field line (half - 1/2 of field)
- U9 - Defence line (one third - 1/3 of field)
- U10 - Defence line (one third - 1/3 of field)
- U11 - Defence line (one third - 1/3 of field)
- U12 - Defence line (one third - 1/3 of field)
- U13 to U18 - No Retreat Line

6.7 Referees

Referees will be appointed by the Referee Director/Coordinator. In the event of the non-appearance of the Referee, the opposing teams must agree on a suitable substitute and the game must be played. In the event that a mutually agreed Referee cannot be found, then each coach or their representative must officiate for one half of the game. The "home" coach will referee the first half and the "away" coach the second half. If there is no referee, please email the Club office with the date, time, age group, field etc. within 24 hours after game has been played

7. FIELDS AND FACILITIES

- 7.1 Playing fields and indoor facilities are the responsibility of the Field Director who will maintain an up-to-date master chart on all facilities.
- 7.2 No unscheduled use of any field will be permitted without first consulting the Field Director (i.e. rescheduled, replayed or exhibition games). Officials not abiding by this rule may be disciplined and assessed costs for damage.
- 7.3 **RAIN OUT POLICY** - The Field Director will be responsible for advising all persons concerned when fields are cancelled by the Parks and Recreation Department. **VIOLATION OF THIS CAN RESULT IN THE CLUB'S PERMITS TO USE THE FIELDS BEING CANCELLED FOR THE ENTIRE SEASON.** Note: Please check the City of Brampton's field cancellation website or the Club website for the latest information prior to going to the field.
- 7.4 The Parks and Recreation Department will decide if a field is playable or not prior to the start of the game, thereafter the Referee if a Parks and Recreation official is not available.
- 7.5 Coaches must carry a copy of their field permit to all games and practices.

8. DISCIPLINE AND APPEALS

- 8.1 The Discipline Committee will consist of a Chairperson (Vice President or delegate), and at least two other persons. A total of THREE (3) people.
- 8.2 Coaches are required to instruct their players as to discipline, sportsmanship and proper behaviour.
- 8.3 Any House League player ejected (red card) from a game by the Referee is automatically suspended from participating in the remainder of that game and for the next two (2) games, whether this be a league game or a cup game. The length of the suspension may be extended by the Discipline Committee if deemed appropriate.

Any House League player accumulating THREE (3) cautions (yellow cards) during the season is automatically suspended from participating in the next game of the season whether this be a league game or a cup game.

ZERO TOLERANCE - Harassment of anyone by players, coaches and parents will not be tolerated. Anyone reported will be called in for discipline.

9. OTHER ITEMS

- 9.1 All matters not covered in these Rules and Regulations will be referred to the Ontario Soccer Association rules and regulations.